



EDUCATION

Master of Human-Computer Interaction + Design | Sep 2017 - 2019
University of Washington

Master of Architecture | Aug 2011 - Jun 2012
University of California, Los Angeles

Bachelor of Architecture | Aug 2006 - Jun 2011
Southeast University, China

EXPERIENCE

Concept Designer - Store Experience | Jan 2018 - present
Taco Bell, Irvine, CA

Produce design strategies. Work in a cross-group team environment with external consultants from various professional fields to conduct customer research, develop new store concepts, and deliver buildable prototypes.

Design internal resource websites to streamline the design and development process for both Taco Bell Development team and franchisee community. Design online training website and courses for the onboarding of new franchisee and consultants.

UX Designer | Jan 2016 - present
Freelance

Designed 2 iOS mobile applications for startup companies. Work involved problem space definition, wireframing, prototyping, animation, usability testing, high-fidelity mockups, visual specs, asset production, and working with founders and engineers to ensure quality, timely delivery.

Architect | Dec 2012 - Sep 2017
WATG, Irvine, CA

Design, coordinate and manage high-end hospitality projects worldwide. Specialize in project management, interdisciplinary coordination, design research, building programming, building information modeling, 3D visualization, visual design & project documentation. Project types/sizes vary from high-rise urban mixed-use to 5-star destination resort & boutique resort.

Led the research on the future of hospitality design. Examine factors that have significant impacts on it, such as the rapidly evolving technology and the public's changing travel habits.

Various Designer Roles | Jun 2010 - Dec 2012
TSK Architects, UCLA Housing Department, KPF Associates

Suwei Yang

*Seasoned Interdisciplinary Designer
10+ Years of Experience
UX Designer + Licensed Architect*

Skills

UX Design / Interaction Design
User Research / UI Design
Wireframing / Prototyping
Storyboarding / Interviewing
3D Modeling / Animation
Sketching / 3D Printing
Project Management

Tools

Visual + Animation

Sketch / Illustrator
Photoshop / InDesign
AfterEffect / Premiere

Prototyping

Invision / Principle
Axure / Unity

Development

Html / CSS / JavaScript

3D Modeling / Rendering

Maya / Rhinoceros
Sketchup / V-Ray

Languages

English (fluent)
Mandarin (native)

portfolio at
swydesign.com

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